# EARLY MASCOTS

The original Mascots did not have the scale selector table on the back, and the scales were identified by numbers.

From the tables below, on the line with the exposure index number for your film, find the scale number in the column for your shutter time (frames per second for movies).

## STILLS

#### SHUTTER TIME

		5	10	25	50	100	200	
	5			5				
0	8	50		10	5			7
0	10	50		10	5			
	12	50 50 50		10	5			NUMBER
EXPOSURE INDEX	12 16 20 25		50 50	16	10	5		8
9	20		50		10	5		Σ
=	25				16			7 🗦
ш	32 40 50			50 50 50	16	10	5	
~	40			50		10	5	- 4
3	50			50		16		1
Ö	64				50	10 10 16 16	10	SCALE
0	80				50		10	700
ω ·	100				50 50 50		10 10 16	7
	125						16	7

## **MOVIES**

### FRAMES PER SECOND

		8	16	24	32	48	64	1
	5	10	5					
2	8	16		5				
Z	10	16	10	5	5			~
NDEX	12		10		5			NUMBER
	16		16	10		5		
	20	50	16 16		10	- 5	5	
= -	20 25	50		16	10		-5	Z
EXPOSURE	32				16	10		- "
	40	1			16		10	
	50		50			16	10	1.5
0	64		50 50				16	S
×	80						16	7
iii j	100				50			